

CITY COUNCIL WORKSHOP

**December 1, 2015
5:30 p.m.**

AGENDA



“Where Dreams Can Soar”

The City of Bonney Lake’s Mission is to protect the community’s livable identity and scenic beauty through responsible growth planning and by providing accountable, accessible and efficient local government services.
www.ci.bonney-lake.wa.us

*The City Council may act on items listed on this agenda, or by consensus give direction for future action.
The Council may also add and take action on other items not listed on this agenda.*

Location: Bonney Lake Justice & Municipal Center, 9002 Main Street East, Bonney Lake, Washington.

I. CALL TO ORDER: Mayor Neil Johnson

II. ROLL CALL:

Elected Officials: Mayor Neil Johnson, Jr., Deputy Mayor Dan Swatman, Councilmember Mark Hamilton, Councilmember Donn Lewis, Councilmember Randy McKibbin, Councilmember Katrina Minton-Davis, Councilmember James Rackley, and Councilmember Tom Watson.

III. AGENDA ITEMS:

A. Council Open Discussion

B. Review of Council Minutes: October 20, 2015 Workshop, October 27, 2015 Special Committee of the Whole Meeting, October 27, 2015 Meeting, November 10, 2015 Meeting, and November 24, 2015 Meeting.

C. Discussion: [Pursuant to Public Hearing on 11/24/2015 - AB15-120) – AB15-121 – Ordinance AB15-121 Ordinance D15-121– Adopting modifications to the 2015-2016 Mid-Biennial Budget.

D. Discussion: AB15-92 – Ordinance No. D15-92 – Amendment to Right-of-Way Widths in BLMC 17.20.010.

E. Discussion: AB15-127 – Resolution 2498 – Supporting the Sumner School District Bond Issue.

F. Discussion: City Council Retreat Dates – January 2016

IV. EXECUTIVE/CLOSED SESSION:

Pursuant to RCW 42.30.110 and/or RCW 42.30.140, the City Council may hold an executive or closed session. The topic(s) and duration will be announced prior to the session.

V. ADJOURNMENT

For citizens with disabilities requesting translators or adaptive equipment for listening or other communication purposes, the City requests notification as soon as possible of the type of service or equipment needed.